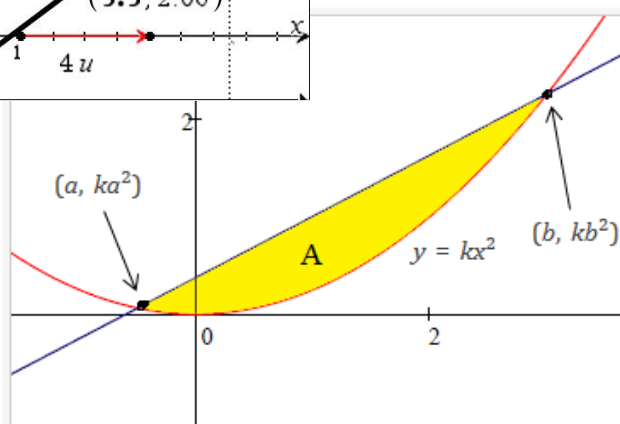
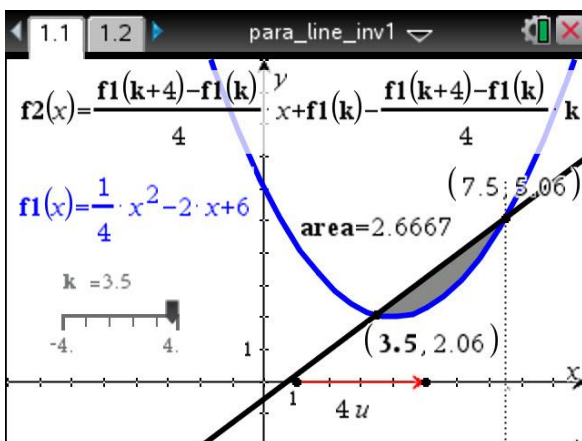
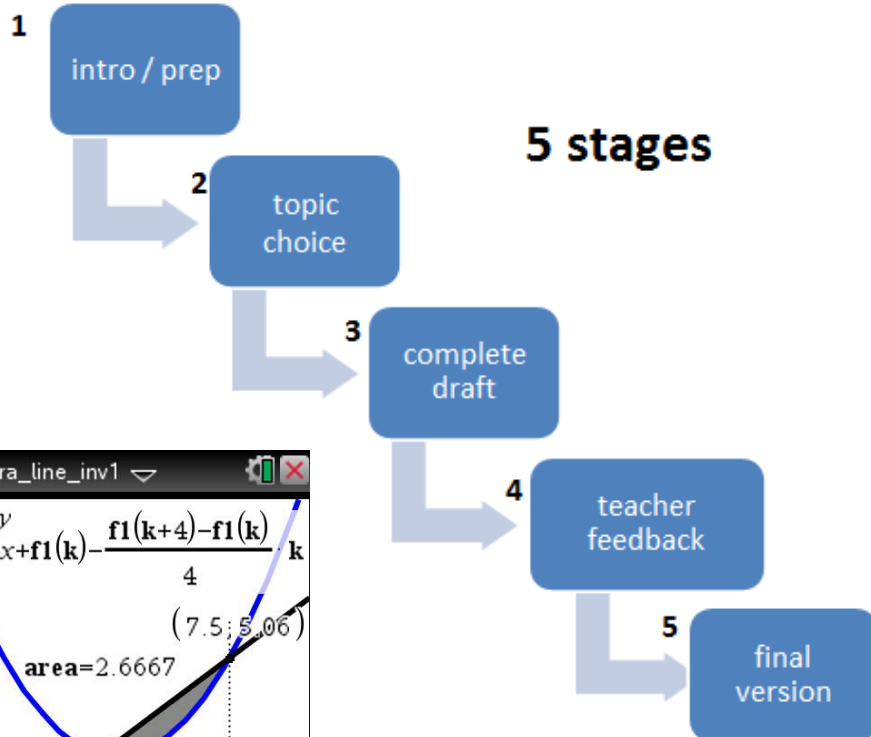


IB Mathematics Higher Level

Internal Assessment – The Exploration

~ Student Guide ~

IB Mathematics HL - Internal Assessment
individual student EXPLORATION



Now I will find another formula for line pass through the points (a, ka^2) and (b, kb^2) secant line from a to b minus the area und

$$(i) y - ka^2 = \frac{kb^2 - ka^2}{b - a}(x - a)$$

$$(ii) y - ka^2 = \frac{k(b + a)(b - a)}{(b - a)}(x - a)$$

$$(iii) y = k(a + b)x - ka(a + b) + ka^2$$

$$(iv) y = k(a + b)x - kab$$

To find the area enclosed by the secant and the parabola, I can use integration

$$(i) A = \int_a^b k(a + b)x - kab - kx^2 dx = \left[\frac{k(a + b)x^2}{2} - kabx - \frac{kx^3}{3} \right]_a^b$$

1. What is Internal Assessment in IB Mathematics Higher Level ?

Internal Assessment (IA) in Maths HL consists of a single internally assessed component (i.e. marked by the teacher) called a mathematical exploration (or just the “Exploration”). The Exploration contributes **20%** to your overall IB score for the course.

2. What is the Exploration ?

Your Exploration is a written report (6-12 pages) involving a mathematical topic that interests you. You will choose a topic in consultation with your teacher after conducting your own research.

3. How is the Exploration assessed ?

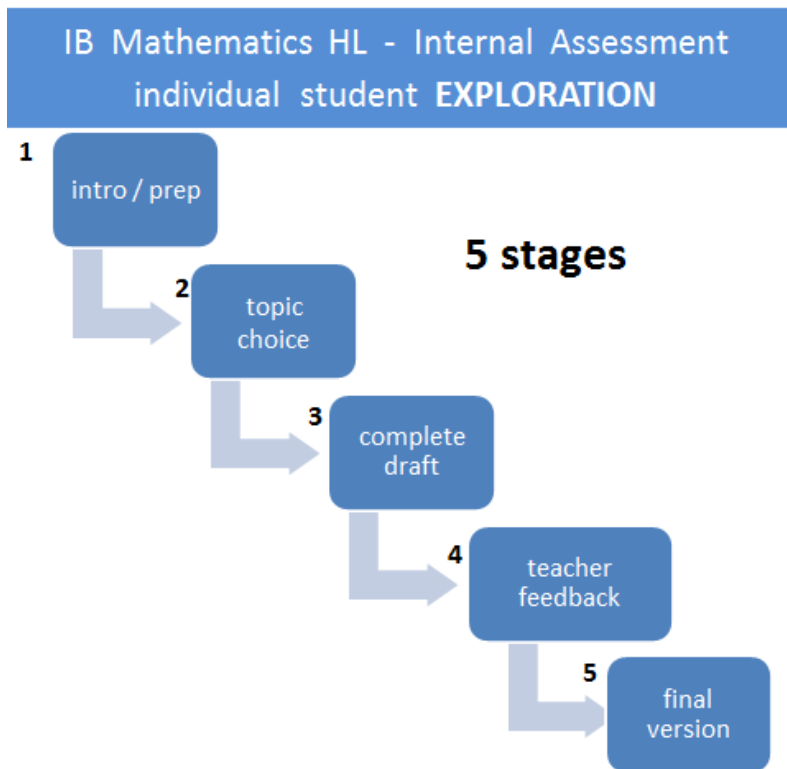
Your Exploration will earn a score out of 20 marks based on the following five criteria. Further details for each criterion and guidance for addressing them is provided later in this guide.

| | | |
|--------------------|--------------------|----------------------------------|
| Criterion A | max 4 marks | Communication |
| Criterion B | max 3 marks | Mathematical Presentation |
| Criterion C | max 4 marks | Personal Engagement |
| Criterion D | max 3 marks | Reflection |
| Criterion E | max 6 marks | Use of Mathematics |

Some important points to consider:

- ◆ In your Exploration you need to write **about mathematics** and not just **do mathematics**.
- ◆ Any idea, method, content, etc that is not your own must be **cited** at the point in the Exploration where it is used. Just listing your sources in a bibliography is not enough and may lead to the IB deciding that malpractice has occurred.
- ◆ The Exploration is an opportunity for you to learn more about a mathematical topic in which you are genuinely interested. You will be rewarded (**personal engagement**) for explaining your interest in the topic, and for demonstrating curiosity, creativity & independent thinking.
- ◆ Your **audience is your fellow students** – that is, you need to write your Exploration so that your classmates in Maths HL can read and understand it. Thus, it is not necessary to explain in great detail basic mathematics that will be familiar to a student in Math HL.
- ◆ You will be rewarded (**reflection**) for expressing what you think about the mathematics you are exploring. You should endeavour to pose your own questions and try to answer them using suitably sufficient level of mathematical ideas and procedures.
- ◆ You will be required to submit a **complete draft** of your Exploration – containing an introduction, conclusion and all planned content to sufficiently address all five criteria. You will receive feedback on the draft and then be given an opportunity to revise it to submit a final version.
- ◆ All of the work you do on your Exploration must be your own. When finished with your final version you will be required to sign a ‘declaration’ that states, *“I confirm that this work is my own and is the final version. I have acknowledged each use of the words or ideas of another person, whether written, oral or visual.”*

Maths HL Exploration Timeline



| Stage | Start date | End date Deadline |
|--------------------------------------|------------|-----------------------------|
| 1. Introduction / Preparation | | |
| 2. Topic Choice | | |
| 3. Writing Draft | | |
| 4. Teacher Feedback (written) | | |
| 5. Final Version | | |

Notes:

Step 1 Introduction / Preparation

Read the following two articles. The articles are **not** examples of IA Explorations but appeared in a professional journal for American math teachers and describe in detail how teachers might engage students in the exploration of a particular mathematical problem. Both articles illustrate good writing about mathematics at a level appropriate for HL Maths.

- article 1: **Thinking out of the Box ... Problem**
http://education.ti.com/images/online_courses/t3/calculus2/mod28/568-74_nov.pdf
- article 2: **Rugby and Mathematics: A Surprising Link among Geometry, the Conics, and Calculus**
http://wesclark.com/rrr/rugby_and_math.pdf

Step 2 Choosing a topic for your Exploration

Listed on this page and the next page are 200 possible Exploration topics. Browse through the list and do some very quick research (perhaps 5 min spent looking at a Wikipedia page) on any topic that catches your interest. A quick look at some information about one of the topics may reveal some other topic (not on the list) which interests you. You will be given two weeks to organize a 'short list' of topics (3 to 5) that you will share with your teacher. You will need to consult with your teacher about any potential topic – regarding three important questions: (1) does the topic involve math at a suitable level for an HL Exploration? ; (2) is the topic narrow enough so that it can be treated sufficiently in a 6-12 page report? ; and (3) does the topic lend itself to demonstrating personal engagement (criterion C)? That is, can you envision some way that you could apply something of your own – your own viewpoint, your own examples, your own models (conceptual or physical), your own questions & ideas, etc. ■ Your topic must be approved by your teacher by the given deadline ■

◆ 200 Exploration ideas/topics ◆

Algebra & Number Theory

| | | |
|--|---------------------------------------|-----------------------------|
| Modular arithmetic | Euler's identity: $e^{i\pi} + 1 = 0$ | Goldbach's conjecture |
| Chinese remainder theorem | Probabilistic number theory | Fermat's last theorem |
| Applications of complex numbers | Natural logarithms + complex numbers | Continued fractions |
| Diophantine equations | Twin primes problem | Hypercomplex numbers |
| General solution of a cubic equation | Diophantine application: Cole numbers | Applications of logarithms |
| Odd perfect numbers | Polar equations | Euclidean algorithm for GCF |
| Patterns in Pascal's triangle | Palindrome numbers | Finding prime numbers |
| Factorable integers of the form $ak + b$ | Random numbers | Algebraic congruences |
| Pythagorean triples | Inequalities & Fibonacci numbers | Mersenne primes |
| Combinatorics – art of counting | Magic squares & cubes | Boolean algebra |
| Loci and complex numbers | Roots of unity | Matrices & Cramer's rule |
| Divisibility tests | Complex numbers & transformations | Egyptian fractions |
| Graphical representation of roots of complex numbers | | |

Calculus/Analysis & Functions

| | | |
|-------------------------------------|--|-----------------------------|
| Mean Value theorem | Toricelli's trumpet (Gabriel's horn) | Integrating to infinity |
| Applications of power series | Newton's law of cooling | Hyperbolic functions |
| Fundamental theorem of calculus | Brachistochrone (min.time) problem | The harmonic series |
| Second order differential equations | l'Hopital's rule and evaluating limits | Torus – solid of revolution |

Probability & Probability Distributions

| | |
|---|---------------------------------|
| Normal distribution and natural phenomena | The Monty Hall problem |
| Monte Carlo simulations | Random walks |
| Insurance and calculating risks | Poisson distribution and queues |
| Determination of π by probability | Lotteries |
| Bayes' theorem | The birthday paradox |

Geometry

| | | |
|---------------------------------------|----------------------------------|--------------------------------|
| Non-Euclidean geometries | Cavalieri's principle | Packing 2D and 3D shapes |
| Ptolemy's theorem | Hexaflaxagons | Heron's formula |
| Geodesic domes | Proofs of Pythagorean theorem | Tesseract – a 4D cube |
| Minimal surfaces & soap bubbles | Map projections | Penrose tiles |
| Tiling the plane – tessellations | Morley's theorem | Cycloid curve |
| Symmetries of spider webs | Fractal tilings | Euler line of a triangle |
| Fermat point - polygons & polyhedral | Pick's theorem & lattices | Conic sections |
| Properties of a regular pentagon | Nine-point circle | Regular polyhedral |
| Geometry of the catenary curve | Euler's formula for polyhedral | Stacking cannon balls |
| Eratosthenes' - earth's circumference | Ceva's theorem for triangles | Area of an ellipse |
| Constructing a cone from a circle | Conic sections as loci of points | Consecutive integral triangles |
| Mandelbrot set and fractal shapes | Curves of constant width | Sierpinski triangle |
| Squaring the circle | Polyominoes | Reuleaux triangle |
| Architecture and trigonometry | Spherical geometry | |

Statistics & Modelling

| | | |
|---|-----------------------------|-----------------------------|
| Logistic function & constrained growth | Modelling growth of tumours | Traffic flow |
| Modelling epidemics/spread of a virus | Correlation coefficients | Hypothesis testing |
| Modelling the shape of a bird's egg | Central limit theorem | Modelling radioactive decay |
| Modelling growth of computer power | Least squares regression | Regression to the mean |
| Modelling change in record performances for a sport | | |

Numerical Analysis

| | | |
|---------------------------------------|---------------------------|--------------------------|
| Methods for solving differential eqns | Linear programming | Fixed point iteration |
| Methods of approximating π | Applications of iteration | Newton's method |
| Estimating size of large crowds | Generating the number e | Descartes' rule of signs |

Logic & Sets

| | | |
|---------------------------------|--|--------------------------------|
| Codes and ciphers | Set theory and different 'size' infinities | |
| Mathematical induction (strong) | Proof by contradiction | Proving a number is irrational |

Topology & Networks

| | | |
|-----------------------------|---------------------------|-------------------------|
| Knots | Steiner problem | Chinese postman problem |
| Travelling Salesman Problem | Königsberg bridge problem | Handshake problem |
| Möbius strip | Klein bottle | |

Games & Game Theory

| | | | | |
|------------------------|--------|-------------------|------------|------------------------|
| The prisoner's dilemma | Sudoku | Gambler's fallacy | Card games | Knight's tour in chess |
|------------------------|--------|-------------------|------------|------------------------|

Physical, Biological & Social Sciences

| | | |
|--|--------------------------------------|-----------------------|
| Radiocarbon dating | Gravity, orbits & escape velocity | Biostatistics |
| Mathematical methods in economics | Genetics | Crystallography |
| Computing centres of mass | Elliptical orbits | Predicting an eclipse |
| Logarithmic scales-decibel, Richter, etc | Change in BMI for a person over time | |
| Fibonacci sequence and spirals in nature | Concepts of equilibrium in economics | |

Miscellaneous

| | | |
|--|---------------------------|--------------------------------|
| Paper folding | Designing bridges | Mathematical card tricks |
| Methods of approximating π | Barcodes | Applications of parabolas |
| Curry's paradox – 'missing' square | Voting systems | Terminal velocity |
| Music – notes, pitches, scales, etc | Towers of Hanoi puzzle | Photography |
| <i>Flatland</i> by Edwin Abbott (book) | Art of M.C. Escher | Harmonic mean |
| Sundials | Navigational systems | <i>A Beautiful Mind</i> (film) |
| The abacus | Construction of calendars | Slide rules |
| Different number systems | Mathematics of juggling | Airline routes |
| Global positioning system (GPS) | | |

Step 3 Write a complete draft

Before you start writing your Exploration be sure to carefully read through the details for all five of the assessment criteria that is at the very end of this guide. Along with a brief description and achievement level descriptors, there is also helpful guidance notes for each criterion.

A draft is not an abbreviated or incomplete version of your Exploration. It must be **complete** – including an introduction, a conclusion and a bibliography – with sufficient content to address your stated objective(s) and be in the range of 6 to 12 pages (spacing 1½, font Times New Roman). Your Exploration needs to be logically organized; use appropriate mathematical terminology and notation; include explanatory diagrams, graphs, tables, etc; contain citations to indicate where a source is used; and focuses on the relevant mathematics. It is important to include your own thoughts, questions, reflections & ideas when possible. Write in the first person, e.g. “I decided that the best method is _____ because I realized that ...”

Although the Exploration is an individual assignment and all the work must be your own, you are strongly encouraged to regularly consult with your teacher. Your teacher can provide verbal guidance and feedback while you are writing your draft.

- Submit a paper and electronic version of your draft to your teacher by the given deadline ■

Step 4 Teacher feedback

Your teacher will provide written feedback on the draft of your Exploration. Be sure to ask questions about any comments / feedback that you do not completely understand.

Step 5 Submit final version of your Exploration

From the time you receive written feedback on your draft you will have 6 weeks (3 school weeks & 3 weeks of the winter holiday) to revise your draft and complete the final version of your Exploration. Before submitting your final version complete the student checklist on the next page →

- Submit a paper & electronic version of your final Exploration to your teacher by the deadline ■



See “**The Exploration – Top Tips**” at the very end of this Student Guide. It lists five important points that will help you with your Exploration.



It is absolutely critical that you are completely familiar with all five of the **assessment criteria**. All of the details for the assessment criteria appear on pages 8-10 in this Guide. Carefully read the **Descriptors** and **Further Guidance** for all of the five criteria. Ask your teacher if you have questions or need further clarification.

Mathematics HL Exploration Student Checklist

Student: _____

date: _____

1. Is your report written entirely by yourself – and trying to avoid simply replicating work and ideas from sources you found during your research? Yes No
2. Have you strived to apply your personal interest; develop your own ideas; and use critical thinking skills during your exploration and demonstrate these in your report? Yes No
3. Have you referred to the five assessment criteria while writing your report? Yes No
4. Does your report focus on good mathematical communication – and read like an article for a mathematical journal? Yes No
5. Does your report have a clearly identified introduction and conclusion? Yes No
6. Have you documented all of your source material in a detailed bibliography in line with the IB academic honesty policy? Yes No
7. Not including the bibliography, is your report 6 to 12 pages? Yes No
8. Are graphs, tables and diagrams sufficiently described and labelled? Yes No
9. To the best of your knowledge, have you used and demonstrated mathematics that is at the same level, or above, of that studied in IB Mathematics HL? Yes No
10. Have you attempted to discuss mathematical ideas, and use mathematics, with a sufficient level of knowledge, understanding, sophistication and rigour? Yes No
11. Are formulae, graphs, tables and diagrams in the main body of text? (preferably no full-page graphs; and no separate appendices) Yes No
12. Have you used technology – such as a GDC, spreadsheet, mathematics software, drawing & word-processing software – to enhance mathematical communication? Yes No
13. Have you used appropriate mathematical language (notation, symbols, terminology) and defined key terms? Yes No
14. Is the mathematics in your report performed precisely and accurately? Yes No
15. Has calculator/computer notation and terminology **not** been used? Yes No
($y = x^2$, not $y = x^{\wedge}2$; \approx , not $=$ for approx. values; π , not pi; $|x|$, not abs(x); etc)
16. At suitable places in your report – especially in the conclusion – have you included reflective and explanatory comments about the mathematical topic being explored? Yes No

Criteria for HL Exploration (IA)

Criterion A: Communication (4 marks)

This criterion assesses the organization and coherence of the exploration. A well-organised exploration has an **introduction**, a **rationale** (a brief explanation of why the topic was chosen), describes the **aim** of the exploration and has a **conclusion**. A coherent exploration is logically developed and easy to follow.

| Achievement Level | Descriptor |
|-------------------|---|
| 0 | The Exploration does not reach the standard described by the descriptors below. |
| 1 | The Exploration has some coherence. |
| 2 | The Exploration has some coherence and shows some organization. |
| 3 | The Exploration is coherent and well organized. |
| 4 | The Exploration is coherent, well organized, concise and complete. |

Further Guidance

- A **complete** exploration will have all steps clearly explained, and will meet its aim.
- **Organization** refers to the overall structure or framework, including the introduction, body, conclusion etc.
- A **coherent** exploration displays a logical development and is not difficult to follow ('reads well').
- A **concise** exploration remains focused on the overall aim and avoids irrelevant material.
- Key ideas and concepts need to be clearly explained.
- Graphs, tables and diagrams should be embedded in the text where most appropriate and not be put in an appendix at the end of the document.
- The use of technology is not required but strongly encouraged where appropriate.
- It is absolutely critical that the use of a source is cited (footnoted) at the location where it is used.
- Your bibliography must list all sources (books, websites, etc) you consulted when writing your Exploration.

Criterion B: Mathematical Presentation (3 marks)

This criterion assesses to what extent you are able to clearly and effectively use multiple forms of mathematical representation such as formulae, diagrams, tables, graphs and models.

| Achievement Level | Descriptor |
|-------------------|---|
| 0 | The Exploration does not reach the standard described by the descriptors below. |
| 1 | There is some appropriate mathematical presentation. |
| 2 | The mathematical presentation is mostly appropriate. |
| 3 | The mathematical presentation is appropriate throughout. |

Further Guidance

- You are expected to use mathematical language (notation, symbols & terminology) when communicating mathematical ideas, reasoning and findings.
- You should use appropriate technology such as graphic display calculators; and software such as equation editors, spreadsheets, dynamic geometry, computer algebra, drawing and word-processing software along with other mathematical software to enhance the presentation of mathematics in your Exploration.
- The meaning of key terms should be clear and any variables or parameters should be explicitly defined.
- All graphs, tables & diagrams should be clearly labelled – and include captions where appropriate.
- Do not use calculator or computer notation unless it is software generated and cannot be changed.

Criterion C: Personal Engagement (4 marks)

This criterion assesses the extent you engage with the exploration and make it your own. This includes independent thinking, creativity, addressing personal interest and presenting math ideas in your own way.

| Achievement Level | Descriptor |
|-------------------|---|
| 0 | The Exploration does not reach the standard described by the descriptors below. |
| 1 | There is evidence of limited or superficial personal engagement. |
| 2 | There is evidence of some personal engagement. |
| 3 | There is evidence of significant personal engagement. |
| 4 | There is abundant evidence of outstanding personal engagement. |

Further Guidance

- It is important to choose a topic in which you are genuinely interested.
- If it is necessary to include mathematical work from a source such as a textbook in your Exploration then you should endeavour to insert your own comments and description of the work as much as possible.
- Ways to show personal engagement include: investigating your own questions & conjectures; making up your own examples; presenting ideas & results in your own words; creating your own models or functions.

Criterion D: Reflection (3 marks)

This criterion assesses how well you review, analyze and evaluate your exploration. Although reflection may be seen in the conclusion, it should also exist throughout the exploration. Reflection may be demonstrated by considering limitations or extensions, and relating mathematical ideas to your own previous knowledge.

| Achievement Level | Descriptor |
|-------------------|---|
| 0 | The Exploration does not reach the standard described by the descriptors below. |
| 1 | There is evidence of limited or superficial reflection. |
| 2 | There is evidence of meaningful reflection. |
| 3 | There is substantial evidence of critical reflection. |

Further Guidance

- Simply describing results represents **limited or superficial reflection**. To achieve a score higher than 1 you will need to provide deeper and more sophisticated consideration of methods and results.
- Ways of showing **meaningful reflection** include: linking results to the aim of your Exploration; commenting on what you have learned; considering limitations; or comparing different mathematical approaches.
- Ways of showing **critical reflection** include: considering implications of results; discussing strengths and weaknesses of methods; considering different perspectives; making links between different areas of math.
- **Substantial evidence** is likely to mean that reflection is present throughout the exploration.

Criterion E: Use of Mathematics (6 marks)

This criterion assesses to what extent you use mathematics in your exploration. The mathematics explored should either be part of the syllabus, or at a similar level, or beyond. It should not be completely based on mathematics listed in the prior learning topics. If the level of mathematics is not commensurate with the course, a maximum of two marks can be awarded for this criterion. A piece of mathematics can be regarded as correct even if there are a few minor errors so long as they do not cause a disruption to the flow of mathematics or lead to an incorrect or inaccurate result.

| Achievement Level | Descriptor |
|-------------------|---|
| 0 | The Exploration does not reach the standard described by the descriptors below. |
| 1 | Some relevant mathematics is used. Limited understanding is demonstrated. |
| 2 | Some relevant mathematics is used. The mathematics explored is partially correct. Some knowledge and understanding are demonstrated. |
| 3 | Relevant mathematics commensurate with the level of the course is used. The mathematics explored is correct. Good knowledge and understanding are demonstrated. |
| 4 | Relevant mathematics commensurate with the level of the course is used. The mathematics explored is correct and reflects the sophistication expected. Good knowledge and understanding are demonstrated. |
| 5 | Relevant mathematics commensurate with the level of the course is used. The mathematics explored is correct and reflects the sophistication and rigour expected. Thorough knowledge and understanding are demonstrated. |
| 6 | Relevant mathematics commensurate with the level of the course is used. The mathematics explored is precise and reflects the sophistication and rigour expected. Thorough knowledge and understanding are demonstrated. |

■ Further Guidance ■

- It is critical that you clearly demonstrate that you understand the mathematical concepts and methods that you write about in your Exploration.
- **Sophistication in mathematics** may include understanding & use of challenging math concepts, looking at a problem from different perspectives and seeing underlying structures to link different areas of mathematics.
- **Rigour** involves clarity of logic and language when making mathematical arguments and calculations.
- **Precise mathematics** is error-free and uses an appropriate level of accuracy at all times.

The Exploration – Top Tips

1. Choose a topic in consultation with your teacher that: (i) you're interested in, (ii) involves math at a level suitable for Math HL, (iii) is narrow enough for 6-12 pages, (iv) has opportunities for personal engagement.
2. Your Exploration must have an aim or objective which involves doing some mathematics. It is important to maintain a focus on the overall aim/objective and a focus on mathematical concepts and methods.
3. Although all the work on your Exploration must be your own, do not hesitate to ask your teacher for advice and feedback at any stage. Your teacher will provide written feedback on your draft.
4. Be sure you fully understand the expectations of the five assessment criteria, and refer back to them while you are planning and writing your Exploration.
5. The Exploration is an opportunity to complete a significant assessment item (20% of IB score) while not under the pressure of timed exam conditions. Take advantage of the opportunity by following instructions, meeting deadlines, engaging & reflecting in your own way, and enjoying some math you are interested in.